ANDREW BARROCAS

	786-390-2839
\bowtie	andrewbarrocas@gmail.com
Ţ	andrewbarrocas.design

Objective

I am a highly cross-functional, versatile Experience/Service Designer with a background in HCI (MA). I have over six years experience in Design Agencies, and have held a variety of roles along every phase of a product lifecycle, from design research and usability testing, to concept prototyping and product design. I believe in design as a framework for innovative thinking and creative problem solving, and that as designers we all have a responsibility to help make the world a better place.

Work Experience

♀ Atlanta, GA (October 2017 — Current)

Manager, Service & Experience Design - North Highland (January 2020 - Current)

- Serve as Design Lead and client point of contact for a variety of Service/ Experience Design-related initiatives (UX/Design Research & Strategy, Service Blueprinting/Customer Journey Mapping activities, Concept Illustration and Prototyping, Capability Building & Coaching)
- Present high-level findings, recommendations, and design outputs to C-suite clients and client project teams
- Collaborate with and oversee other members of the Design team (UX/UI Designers, Art Directors, and Copywriters) in creating artifacts/deliverables, mockups, and wireframes where applicable in the pursuit of project work

Service & Interaction Design Specialist - Fjord/Accenture (October 2017 - January 2020)

- Lead creative work sessions, ethnographic research activities, and design visioning projects
- Communicate design concepts through aspirational POCs, prototypes, and frameworks. Some physical, some digital
- Spearhead several initiatives for growing studio culture internally as well as our presence in the external design community
- Clients include: Coke, Norfolk Southern, Marriott, Walmart & MedStar Health

♥ Miami, FL (June 2015 — October 2017)

Experience Designer - SapientRazorfish (June 2015 - October 2017)

- Managed a variety of projects for Fortune 500 clients in an Agile, fast-paced environment
- Designed enterprise web experiences, tablet and mobile apps (iOS/Android), and a variety of experiential marketing applications (chatbots, A.I., Alexa Skills)
- Assisted in the planning and execution of several large-scale research initiatives as part of both discovery and optimization cycles (qualitative and quantitative)
- Clients included: Carnival Cruise Lines, The Miami Heat, ADT Security, Universal Orlando & CitiBank

Skills

- Concept Ideation
- UX/Design Research
- Experience Strategy
- Interaction Design
- Business Analysis
- Design Facilitation
- Mentoring/Coaching
- Sketching
- Prototyping
- Front-End Design
- Responsive Web
- iOS/Android

Tools

- Pen and Paper
- Axure RP
- Sketch
- Invision Studio
- Principle
- Adobe CC
- Arduino, Raspberry Pi

Graduate Teacher of Record - Clemson University (July 2014 - May 2015)

- Taught four sections of English 1030: Accelerated Composition on a paid TA'ship
- Created lesson plans and projects focused on rhetorical analysis, collaborative writing, composing in the real world, and multimedia authoring
- Assessed and graded students based on their overall performance and participation in the class as well as project contributions

Web Assistant - Clemson University (August 2013 - May 2014)

- Held a research assistantship in the MATRF, a digital media lab on campus
- Maintained the lab during open hours, assisting faculty and students with technical problems and questions
- Content management and development for department websites within the College using Cascade CMS

Education

Clemson University (2013 - 2015)

- Master of Arts, Technical Communication
 - Specialization in Human-Computer Interaction

Florida International University (2009 - 2012)

- Bachelor of Arts, English Language and Literature
- Certificate in Public and Professional Writing
 - Specialization in Digital and Interactive Media

Conference Presentations & Honors

"Pop Up Shot" (NBCUniversal Hackathon 2016)

 Presented in front of NBC executives and won best in category and best overall for our brand campaign concept, "Pop Up Shot"

"Let's Compare Notes: Sharing Experiences in User Experience" (IA Summit 2016)

- Gave a poster presentation at the 2016 IA Summit in Atlanta, GA

"Prototyping Essentials: Building Things Realer, Faster" (IXDA Miami)

"Rapid Prototyping for Entrepeneurs" (Ironhack Miami)

"The Quality of the Connections: Designing for a Smart World" (Master's Thesis & Defense)

Presented and passed my Master's defense in April 2015

Relevant Coursework

- Human-Computer Interaction
- Design of Human-Computer Systems
- Digital and Interactive Media
- Visual Design
- Research Methods
- Usability Testing Methodologies
- Art & 2D Design
- Computer Data Analysis

Associations

- Service Design Network (SDN)
- User Experience Professionals Association (UXPA)
- Interaction Design Association (IXDA)
- Information Architecture Institute (IAI)